

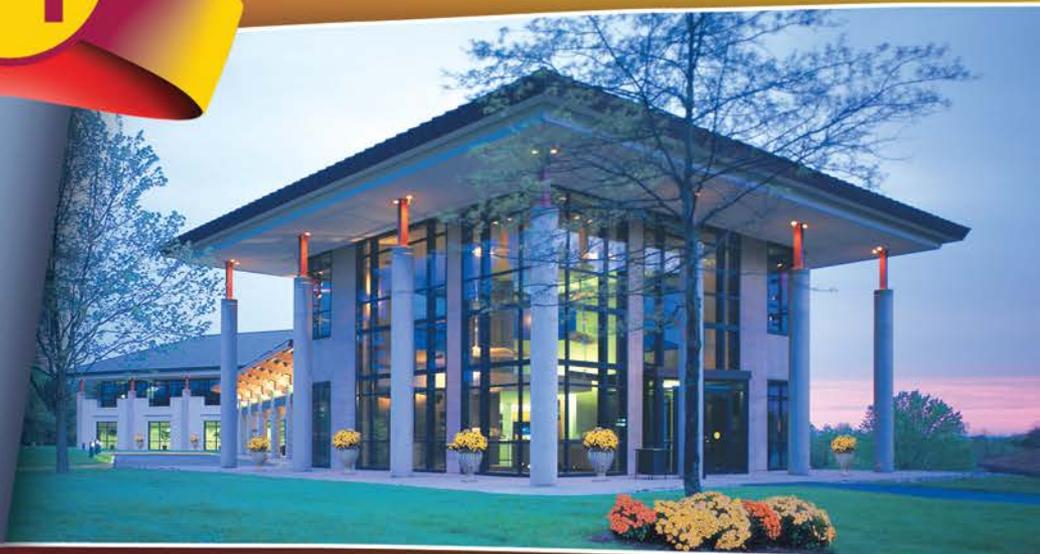
ADVANCING

**EMERGENCY
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Virtual Tabletop Tool

Idaho National Laboratory

30th Annual Meeting • May 2-6, 2016



Tabletop Tool

- 3D virtual representation of selected infrastructure
- Built using a popular gaming platform
- Utilizes current INL mapping system
- Scenario-based story mode
- Interactive

Application

- Facilitate COOP/CERG Tabletop discussions
- Awareness tool
- Development tool
- Communication tool
- Direct result of CERG involvement / investment in COOP

Purpose

- Increase responder engagement
- Increase scenario realism
- Make Tabletop discussions more meaningful
- Increase preparedness
- Increase communication efficiencies

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